Set Museums To Stun!

Activating Museums with the Performing Arts

Total Time 75 minutes
Highly Logical
The Crew
Live Long
“Wake up your Brain”
Please Touch Museum

5 minutes
Please Touch Museum
Please Touch Museum
Please Touch Museum
Please Touch Museum
Please Touch Museum
Please Touch Museum
Please Touch Museum
Children’s Museum & Theatre of Maine

5 minutes
Children’s Museum & Theatre of Maine
Children’s Museum & Theatre of Maine
Children’s Museum & Theatre of Maine
Children’s Museum & Theatre of Maine
Children’s Museum & Theatre of Maine
Children’s Museum & Theatre of Maine
Children’s Museum & Theatre of Maine
Kaleideum’s Peppercorn Theatre
Kaleideum’s Peppercorn Theatre
Kaleideum’s Peppercorn Theatre
Theatre for Young Audiences
Kaleideum’s Peppercorn Theatre
Theatre for Young Audiences
Kaleideum’s Peppercorn Theatre

Theatre for the Very Young
Kaleideum’s Peppercorn Theatre
Performance-Based Field Trips
Kaleideum’s Peppercorn Theatre
Theatre-based Makerspace
Kaleideum’s Peppercorn Theatre
Theatre-based Makerspace
Kaleideum’s Peppercorn Theatre
Theatre-based Makerspace
Long Island Children’s Museum

5 minutes
Long Island Children’s Museum
Long Island Children’s Museum
Long Island Children's Museum
Long Island Children’s Museum
Long Island Children’s Museum
Long Island Children’s Museum
Long Island Children’s Museum
Long Island Children’s Museum
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Long Island Children’s Museum
Long Island Children’s Museum
I’m An Educator, Not A Thespian!
7 Essential Storytelling Techniques

Techniques to engage visitors, activate exhibits, and infuse narrative structure into programming.
Puppets
Manipulating an inanimate object and imbuing some human emotion or empathetic response.

Educator in Role
When the Educator steps into the story as one of the characters.

Creative Movement
Creative movement allows for participants to move through space and explore a story or concept with their whole bodies. All of their senses.
Imaginary Worlds

Imaginary worlds are small worlds that create a miniature play scene, with small figures and objects. This is a creative way to think in metaphor and design, see the big picture and experience a beginning, middle and end of a story.

Props

Props are any objects used to aid in the telling of the story to focus the audience attention and engage the audience imagination.

Miming Action

When I use mime in storytelling I tell the story with my whole body using gestures, expressions, movement. I use my voice, I just don’t use any props.
Child-led Improvisation

The improvisation that occurs when children direct the story and make up the rules, boundaries, and construct the narrative. If invited in, the role of the adult is to follow the fundamental rules of improvisation to engage.
Make It So

30 minutes
Break into groups with audience