

Play Is... Take-Home Worksheet

ACM InterActivity Conference – May 2018

Purpose: The purpose of this take-home worksheet is to provide your museum with a framework for implementing play into your mission.

Institutional definition of play. Do you have one? If so, what is it? If not, what might it be?

Who should help decide on the definition? Who are your stakeholders (use names)?

_____	_____
_____	_____
_____	_____

Is play in your mission? Why or why not?

How might you come to a clear definition of play?

How does your museum see play as it relates to the following?

Types of play:	
Characteristics of play:	
Indicators of play:	
Measuring play:	
Benefits of play:	
What is play <i>not</i> ?	

What challenges would you need to overcome if you made play a part of your mission?

How does your museum position itself on play as it relates to learning?

Play vs. Learning:

Similarities	Differences

Strategies for communicating the importance of play to others. Think of your stakeholders, including board, parents, donors, policymakers, etc.

What is your plan for incorporating play more fully into your organization?

Other notes about play. Consider why it is important to be talking about play right now.
